Getting started with Autodesk Civil 3D begins with creating your organization’s Styles or CAD and Design Standards. However, this can be a challenging project for many teams. That’s why U.S. CAD is proud to offer our Civil 3D Styles Launch Program, which delivers a comprehensive Civil 3D Styles Template, over 450 styles that represent 220 hours of development work, and consistent naming conventions and descriptions for each style. The program also includes one day of comprehensive Styles Administrator Training for up to two people that will be delivered by one of the U.S. CAD’s civil infrastructure specialists.

BENEFITS OF THE U.S. CAD STYLES TEMPLATE

The Styles Template is more specific to the general requirements of the western United States civil engineering community when compared to the out-of-the-box templates included within Autodesk Civil 3D. The Template is based on the National CAD Standard (NCS) and should be considered a solid foundation to build from. It is not a complete solution but still represents a better starting point as it incorporates styles that can be used for agency submissions and allow you to build your specific styles needed for production. This template will include, but is not limited to, the following:

- **Object Styles** for Points, Surfaces, Alignments, Profiles, Sections, Corridors, Feature Lines, Pipes, and Grading
- **Label Styles** for Points, Surfaces, Alignments, Profiles, Sections, Corridors, Feature Lines, Pipes, and Grading
- **Table Styles** for Points, Surfaces, Alignments, Parcels, and Pipes
- **Feature, Command, and Drawing Settings** set appropriately for all Civil 3D objects within the templates so newly-created design objects will have the appropriate default styles, layers, and fonts

Sample Civil 3D Plan View using the U.S. CAD Styles Template

Sample Civil 3D Profile View (top) and Grading (bottom) using the U.S. CAD Styles Template

STYLES ADMINISTRATOR TRAINING

The Styles Administrator Training will teach the essentials needed to work with styles to those in your organization who will be responsible for managing your Civil 3D styles. This training package will cover topics such as how to manage styles, the hierarchical structure for leveraging styles, the basics of building and editing styles, as well as more advanced techniques of controlling label styles and adjusting command settings.